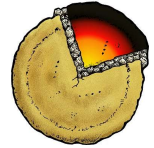




Fling Nation Wolds Cup 2022

Meet n' Eat - Germany



Hello friends of brutal bloodbowl sports and refined food!

You are holding the rules for the **2nd Fling Nation Wolds Cup 2024** in your hands. After the successful event 2 years ago, a Wolds Cup will take place again this year. But wait ... Fling What?! Okay, we need to go into a little more detail here.

Who or what is the **Fling Nation**?

A few years ago, in the land of green hills and cultivated beer, several players got together and decided to reveal their true love to what they saw as the weakest race in the sport of Bloodbowl and to pay more attention to the (Hal)flings. This initial PodCast movement has now grown into a worldwide community, the so-called Fling Nation, which frenetically celebrates every foul, every casualty and every touchdown worldwide! However, as befits a true Fling fan, beer and food are not to be missed and their victories find their way into songs and poems all over the world!

What is the **Fling Nation Wolds Cup (FNWC)**?

In every group, someone always wants to be the best. This is also true in the Fling Nation ... You know the drill: who can make the most hot dogs, who can make the most fouls or who can throw the fling the furthest. That's exactly what we want to find out at the FNWC. In the period from June to August 2022, FNWC Regionals will take place all over the world. All tournaments will be played with the same rules and the results of all coaches will be combined in a worldwide ranking to crown the best of all halfling coaches at the end. Each player is only allowed to participate in one regional tournament worldwide to collect points for the ranking.

Who is the **organiser of the FNWC Regional Germany 2024**?

Let me take this opportunity to introduce myself:

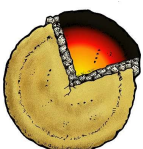
Michael aka Twyllenimor: NAF Member Director, NAF National Coordinator Germany and Germany's top tournament organiser with over 50 organised Bloodbowl tournaments.

Defender of the Holy Crust (pitch cleared an opponent), Holder of the Oven Glove of Fate (5 wins at the EurOpen in Malta), Herald of the Fling Nation (advocate of the Fling Nation on social media platforms) and owner of his own Fling miniature.

To cut a long story short - a crazy Bloodbowl player who openly professes his love for the Flings and seeks a constant challenge in leagues and tournaments!

What can you expect?

This event is all about fun and fellowship. Of course we also want to compete on the pitch, but this tournament will be different from what you have experienced before. Secluded in the lonely and green landscape at the edge of the Teutoburg Forest, we will come together and from Friday to Sunday, in addition to some sideline events, we will crown the German FNWC champion!





Fling Nation Wolds Cup 2022

Meet n' Eat - Germany



THE LOCATION

The FNWC-Germany will take place at the Einschlingen training centre in Bielefeld. More information about the venue and impressions can be found at www.einschlingen.de

**Haus Einschlingen
Schlingenstraße 65
33649 Bielefeld Quelle
Germany**

The educational centre will be at our disposal from Friday, 21.06.2024 from 16:00 until Sunday, 23.06.2024 until 16:00, provided the booking is fully booked. We are accommodated in lovingly furnished 2-3 bed rooms and enjoy full board:

Day	Breakfast	Lunch	Teatime	Dinner
Friday			X	X
Saturday	X	X	X	X
Sunday	X	X	X	

If you would like vegetarian, vegan or gluten-free food or a special diet, please indicate this when registering. Only drinks and snacks must be purchased separately on site for a small fee.

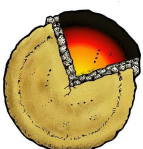
FNWC - Living Rule Book (LRB)

This work contains the official tournament rules for the FNWC. Due to worldwide coordination, they are subject to constant revision and are therefore not final. Should there be any changes or additions by the beginning of June, these will be incorporated into this set of rules and sent out. From then on, the new LRB will apply exclusively. Older versions automatically lose their validity upon dispatch.

REGISTRATION & DEADLINE: May 31th 2024

For registration and questions please contact:

Michael Twyllenimor Heising
twyllenimor@web.de





Fling Nation Wolds Cup 2022

Meet n' Eat - Germany



THE PARTICIPATION FEE

Now we come to the unpleasant part of the whole event. We have already tried to tell you what to expect. Unfortunately, all this is not for free:

The participation fee is as follows:

- Option A: Overnight stay with full board

service	price
Overnight stay in shared rooms (2-bed or 3-bed rooms), full board	130,00 €
Entry fee	50,00 €
Participation fee A (full board)	180,00 €

A very small number of single rooms are only available in justified cases. The tournament organisation will decide on occupancy at its own discretion. If a single room is booked, the participation fee is 210,00 € instead of the above-mentioned amount.

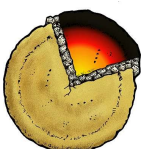
For ecological reasons, participants are requested to bring their own bed linen and towels. If they are forgotten, they can be borrowed for a small fee of 7,00 €. Please note that there is only one washbasin in the rooms. However, there is one shared bathroom for every 4 rooms.

- Option B: Day guest with full board without overnight stay

service	price
Full board without overnight stay	100,00 €
Entry fee	50,00 €
Participation fee B (day guest)	150,00 €

The number of possible day guests is limited; in case of doubt, participants of option A will be given preference. It is recommended to choose option A, even if you come from the immediate vicinity of Bielefeld.

In view of the fact that the event can be cancelled free of charge up to 8 weeks in advance, I ask everyone to register **immediately** so that I can see in good time whether the FNWC can be held in this form or not! If this is not possible, the FNWC will be held elsewhere.





Fling Nation Wolds Cup 2022

Meet n' Eat - Germany



- **Transfer of the participation fee.** Payment can be made by bank transfer or PayPal to twyllenimor@web.de as friends. Upon request, you will be informed of the account details with the confirmation of receipt of your registration. If the event does not take place, the participation fee will of course be refunded.

An Early Bird of 20 € will be granted for transfers made by March 31th 2024!

- **Sending of the correct team sheet.** As there may be changes in the rules and regulations until the beginning of June, please send the team sheets in June.

SCHEDULE

Friday, June 21th 2024		
Activity	Time [from]	Time [until]
Arrival	from 16:00 possible	
Coffee & Cake	Will be provided	
Dinner	18:30	19:30
Social Evening	Open End	

Saturday, June 22th 2024		
Activity	Time [from]	Time [until]
Breakfast	8:30	9:30
Welcome	9:30	10:00
1st game	10:00	12:15
Lunch	12:30	13:30
2nd game	13:45	16:00
Coffee & Cake	Will be provided	
3rd game	16:15	18:30
Dinner	18:30	19:30
4th game	20:00	22:15
Social Evening	Open End	

Sunday, June 23th 2024		
Activity	Time [from]	Time [until]
Breakfast	8:30	9:30
5th game	9:30	11:45
Lunch	12:00	13:00
6th game	13:00	15:15
Kaffee & Kuchen	Will be provided	
Award Ceremony	15:15	16:00

Every hour on the hour, the beverage room will be opened, where drinks (alcoholic and non-alcoholic) can be purchased for a fee.

The tournament management has the right to adjust the starting times of each round individually.

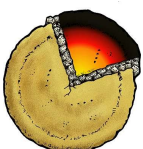
SOCIAL EVENING

For Friday evening we will offer various smaller games with Bloodbowl reference. The rules will be announced on site.

The choices are:

Halfington Tennis, Deathroller-Race, RatOgre-Bowl, Piss the Squig and Squig Hopper Race

However, other games can also be brought along.





Fling Nation Wolds Cup 2022

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If there are at least 16 coaches who want to play in a BB7 tournament, we would organize a BB7 tournament on Friday evening!










Depending on the weather, we would possibly organize a bonfire in the garden and listen to the poem of Halbing from the "Hau wech das Leder" podcast!

TURNOUT RUN

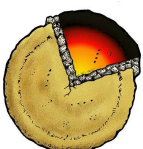
You participate in a series of 6 games. Each game is played against a different opponent. In the first round the pairings will be randomly drawn, in the following rounds the pairings will be determined according to the Swiss system.

You will be assigned a table and should therefore arrive on time so that the games can start. Someone who does not have an opponent has to report to the referee, who will then try to locate the coach. If this is not possible within 30 minutes, the match will be scored as a forfeit (win without bonus points).

After each game, the following score sheet is to be filled out jointly by both coaches:

GAME: _____			
TEAM: _____	VS		TEAM: _____
COACH: _____			COACH: _____
3+ TOUCHDOWNS = 1Pt	<input type="text"/>		3+ TOUCHDOWNS = 1Pt
OTTD = 1Pt EACH	<input type="text"/>	SCORE	<input type="text"/>
CLEAN SHEET TD = 1Pt	<input type="text"/>	CAS	<input type="text"/>
CLEAN SHEET CAS = 1Pt	<input type="text"/>		<input type="text"/>
WOLDS TITLE TALLY			
 AIRMILES:	<input type="text"/>	<input type="text"/>	 AIRMILES:
 SURF AND TURF	<input type="text"/>	<input type="text"/>	 SURF AND TURF
 LUMBERJACK	<input type="text"/>	<input type="text"/>	 LUMBERJACK
 GOT WOOD:	<input type="text"/>	<input type="text"/>	 GOT WOOD:

2024





Fling Nation Worlds Cup 2022

Meet n' Eat - Germany



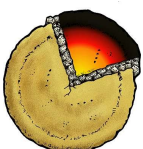
The following points can be scored at the **FNWC-Germany**:

• Win	7 points
• Draw	3 points
• Loss	0 points
<u>Bonuspoints</u>	
• 3+ Touchdowns achieves	1 point
• For every One-Turn TD	Each 1 point
• Clean Sheet TD (no TD by opponent)	1 point
• Clean Sheet CAS (no CAS by opponent)	1 point

Tiebreaker: In the event of a tie, victory will be decided based on the following order:
1st Airmile Points, 2nd Got Wood and 3rd Brownie Points.

For the **FNWC - World Championship** the following points are added:

<ul style="list-style-type: none">• Airmiles - Every square that a fling with ball is thrown forwards and finally lands successfully counts as an airmile. All airmiles are totalled at the end of the regional tournament. For every 8 airmiles, 1 point is awarded in the overall ranking. <i>Example: During the tournament, a coach successfully throws flings with the ball 120 fields forwards towards the opponent's end zone (throws at the same height or towards their own end zone are not taken into account). This results in 15 points.</i>
<ul style="list-style-type: none">• Lumberjack - 1 point is awarded for each successful takedown of an opponent's treeman; failed dodges or crowd surfing are not taken into account. <i>Example: You successfully block a tree or it goes down, e.g. by throwing a bomb or fling. This results in 1 point each.</i>
<ul style="list-style-type: none">• Surf and Turf - 1 point for each surfed opposing player; 5 points for a surfed opposing treeman. <i>Example: An opposing treeman is surfed into the crowd using a juggernaut. The blocking team receives 5 points for this.</i>
<ul style="list-style-type: none">• Got Wood! - The rare occasions when a Treeman trudges across the field with the ball in the branches and somehow manages to cross the goal line is a remarkable feat. Every time one of the coaches scores a touchdown with a treeman (not counting deeproot), 3 points are awarded for the world championship standings.





Fling Nation Worlds Cup 2022

Meet n' Eat - Germany



The following prizes will be awarded:

- ☆ FNWC-Germany Champion ☆
- ☆ Runner Up ☆
- ☆ Most Touchdowns ☆
- ☆ Most Casualties ☆
- ☆ Most One Turn Touchdowns ☆
- ☆ Most Airmiles ☆
- ☆ Most Lumberjack ☆
- ☆ Got Wood! ☆
- ☆ Most Surf and Turf ☆
- ☆ Wooden Spoon ☆

Basically, each tournament has a regional winner, but that's not the only glory to be won! Each coach accumulates points from the regional in which they participated towards the title of World Champion. The coach with the most points will be declared the **ultimate Uber Fling**, and the winner gets to give themselves their own title just for fun!

If there is a tie among multiple coaches, the following points will be used as tiebreakers:
1st Airmile Points, 2nd Lumberjack, 3rd Surf and Turf and 4th Got Wood.

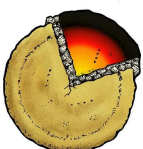
There will be more great prizes to be won during the tournament!

GAME TIME

Both coaches have 2 hours and 15 minutes for their match. After one hour, the tournament director will give a hint that both sides should now be close to the start of the 2nd half.

If the 2nd half has not started within the next 15 minutes, both coaches will receive a chess clock with 30 minutes each for all remaining turns.

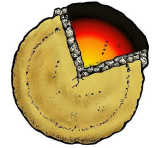
As soon as a coach has used up his 30 minutes, he is only allowed to have his players turn around or stand up in the remaining turns. No other actions are allowed!





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GOLDEN RULE

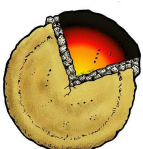
The tournament management reserves the right to impose various penalties ranging from point deduction to game abandonment to exclusion from the rest of the tournament in case of unsportsmanlike conduct by coaches (e.g. persistent rule discussions, insulting other players, deliberate delay of game, etc.)!

THIS IS WHAT YOU SHOULD BRING

- All models on your team should be represented by fully painted, matching or rebuilt miniatures. Exceptions have to be agreed with the tournament management in advance. For miniatures where it is not immediately obvious what position they are playing, the base edges should be marked in color.
- Fling teams can be provided upon request.
- Team sheet in duplicate, necessary dice, templates.
- The use of dice made by 3D printing is expressly prohibited.
- Game board, reserve bench and deviation templates will be provided.

CONTACT DATA

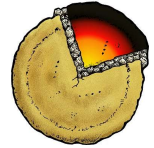
For questions, I am available primarily at the above email address. If necessary, I can also be reached on my cell phone at +49 (151) 50860257.





Fling Nation Worlds Cup 2022

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THE TOURNAMENT RULES

The rules of **BB2020** consisting of the basic rulebook, the Spike! magazines and the Death Zone as well as the BB Designer's Commentary incl. Errata from 05/2024 apply. **Only halfling teams are allowed!**

Furthermore, the following general rules apply:

- 12+ men on the court: In case a coach brings more players on the court than actually allowed on the court, he loses the difference of players he should still have, plus one additional player. These players are determined randomly. If the coach to be penalized had the move, he automatically suffers a move loss. The selected players go into the reserve box
- Casualties: Only injuries caused by blocks (also ball & chain) count. All other injuries (e.g. Kick Off, Crowd Pushes, Secret Weapons & Fouls) do not count.
- Overtime: There is no overtime in any case. The game ends either after 8 (or 16) moves for both sides or when the referee stops the game!
- Resurrection-Mode: This is a resurrection tournament, no SPP will be won. Furthermore, injuries, losses or deaths will not be carried over to the next game.

THE TEAMBUILDING

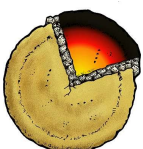
1. starting capital

Each team has a total of 1,050,000 GP to spend on building their squad. Of this, players, rerolls, fan factor, personnel, inducements, etc. are to be purchased. Each team must have a minimum of 11 players and a maximum of 16 players.

All Halfling Inducements are allowed, i.e. all Inducements with the additions Any team, Halfling Thimble Cup and Old World Classic. In the time before the FNWC there may be further inducements released by Games Workshop. Only the inducements released until April 1, 2024 are valid (see below).

Up to 2 star players from the 'FNWC Approved List' (see below) may be hired after a minimum of 11 regular players have been hired. Only one Star may cost equal to or more than 200,000 GS. The special abilities of the Star Players from BB2020 will apply. In addition, the Star Players from BB2016 also get their own special abilities.

Surplus gold expires. There is no compensation via inducements.





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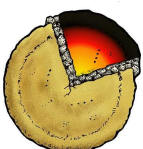
The following inducements are expressly not allowed:

- Giants
- Special Play Cards
- Fabulous Freebooters

2. skill packages

Each coach is allowed to train their team as they see fit in the lead up to the FNWC. Each coach will have **66 SSP** to use in training their team.

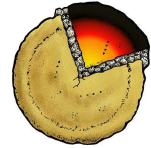
- A maximum of 2 skills / trait enhancements of the same type are allowed for the entire team, e.g. 2 Block, 2 AG+, etc.
- Star players are not allowed to receive additional skills or trait enhancements.
- No player on the team may receive more than 2 additional skills or trait enhancements.
- Skills are always purchased at "selected" SPP cost for the first advancement cost. A second skill / trait enhancement for the same player costs the SPP of the second enhancement (see page 71 of the BB main rulebook). Note: The first trait enhancement costs 24 SPP and the second costs 28 SPP with the same player selected.
- Examples:
 - Hopeful Lineman - skill choice Side Step = 6 SSP
 - Hopeful Lineman - skill choice Block = 12 SSP
 - Hopeful Lineman - skill selection block and side step = 20 SSP
 - Treeman - skill selection block and tackle = 26 SSP
 - Halfling Catcher - trait improvements AG+ and ST+ = 52 SSP





Fling Nation Wolds Cup 2022

Meet n' Eat - Germany



FNWC approved Starplayer list:

Starplayer	Skills	Special Rules	Cost	MA	ST	AG	PA	AV	Source
Bertha Bigfist	Bone-head, Break Tackle, Dodge, Loner (4+), Mighty Blow (+1), Thick Skull, Throw Team-mate	Fury Diva	290k	6	5	4+	5+	10+	BB2016
Deeproot Strongbranch	Block, Loner (4+), Mighty Blow (+2), Stand Firm, Strong Arm, Thick Skull, Throw Team-mate, Timmm-ber!	Reliable	280k	2	7	5+	4+	11+	BB2020
Frank 'n' Stein	Break Tackle, Loner (4+), Mighty Blow (+1), Regeneration, Stand Firm, Thick Skull	Brutal Block	250k	4	5	4+	---	10+	BB2020
Grak	Bone-Head, Kick Team-mate, Loner (4+), Mighty Blow (+1), Thick Skull	Two for One	250k	5	5	4+	4+	10+	BB2020
Crumleberry	Dodge, Loner (4+), Right Stuff, Stunty, Sure Hands			5	2	3+	6+	7+	
Skrorg Snowpelt	Claws, Disturbing Presence, Juggernaut, Loner (4+), Mighty Blow (+1)	Pump Up the Crowd	250k	5	5	4+	---	9+	BB2020
Ivar Eriksson	Block, Guard, Loner (3+), Tackle	Raiding Party	245k	6	4	3+	4+	9+	BB2020
Mighty Zug	Block, Loner (4+), Mighty Blow (+1)	Crushing Blow	220k	4	5	4+	6+	10+	BB2020
Grombrindal the White Dwarf	Block, Dauntless, Loner (4+), Mighty Blow (+1), Stand Firm, Thick Skull	Wisdom of the White Dwarf	210k	5	3	3+	4+	10+	BB2020
Karla von Kill	Block, Dauntless, Dodge, Jump Up, Loner (4+)	Indomitable	210k	6	4	3+	4+	9+	BB2020
Grim Ironjaw	Block, Dauntless, Frenzy, Loner (4+), Multiple Block, Thick Skull	Slayer	200k	5	4	3+	---	9+	BB2020
Rumbelow Sheepskin	Block, Horns, Juggernaut, Loner (4+), No Hands, Tackle, Thick Skull	Ram	170k	6	3	3+	---	8+	BB2020
Thorsson Stoutmed	Block, Drunkard, Loner (4+), Thick Skull	Beer Barrel Bash!	170k	6	3	4+	3+	8+	BB2020
Helmut Wulf	Chainsaw, Loner (4+), Pro, Secret Weapon, Stand Firm	Old Pro	140k	6	3	3+	---	9+	BB2020
Puggy Baconbreath	Block, Dodge, Loner (3+), Nerves of Steel, Right Stuff, Stunty	Halfling Luck	120k	5	3	3+	4+	7+	BB2020
Big Jobo Hairfoot	Dirty Player (+1), Loner (4+), Stand Firm, Stunty, Tackle, Wrestle	Bloody Shoe	120k	4	3	4+	4+	9+	BB2016
Akhorne the Squirrel	Claws, Dauntless, Dodge, Frenzy, Jump Up, Loner (4+), No Hands, Sidestep, Stunty, Titchy	Blind Rage	80k	7	1	2+	---	6+	BB2020
Barik Farblast	Hail Mary Pass, Loner (4+), Pass, Secret Weapon, Strong Arm, Sure Hands, Thick Skull	Blast It!	80k	6	3	4+	3+	9+	BB2020
Neddley Verruca	Dodge, Loner (4+), Pogo Stick, Secret Weapon, Stab, Stunty, Very Long Legs	Poisonous Sting	70k	5	2	3+	5+	7+	BB2016
Cindy Piewhistle	Accurate, Bombardier, Dodge, Loner (4+), Secret Weapon, Stunty	All You Can Eat	50k	5	2	3+	3+	7+	BB2020

Bloody Shoe	Once per game, when an opposition was fouled by Big Jobo, you may apply an additional +1 modifier to the Injury roll. This modifier may be applied after the roll has been made.
Poisonous Sting	Once per game, when an opposition was stabbed by Neddley Verruca, you may apply an additional +1 modifier to the Injury roll. This modifier may be applied after the roll has been made.
Fury Diva	Once per game, Bertha gains for one the Block action on its own (but not as part of a Blitz action) the Multiple Block Skill and Mighty Blow (+2).

Possible Inducements:		Cost	Source
Temp Agency Cheerleaders		20.000	Official Rules
Part-time Assistant Coaches		20.000	Official Rules
Weather Mage		30.000	Official Rules
Bloodweiser Kegs		50.000	Official Rules
Bribes		100.000	Official Rules
Halfling Master Chef		100.000	Official Rules
Star Players	0 - 2 but maximum of 1 Starplayer with cost of 200.000+	special	special
Halfling Hot Pot		60.000	Deathzone
Master of Ballistics		30.000	Deathzone
Bottles of Heady Brew		40.000	Deathzone
Team Mascot		30.000	Deathzone

